



Formation au logiciel : 3D Studio Max Contenu technique détaillé de la formation

Moyens pédagogiques : Méthodes démonstratives sous forme de présentation, simulations et exercices pratiques. Chaque point abordé durant la formation fait l'objet de manipulations et d'exercices d'applications. Méthode TTL (teach to learn). Bilan de compétence. Test. Sessions de TP de réalisations liés aux projets professionnels des stagiaires assistés par le (s) formateur (s). En fin de stage : Aperçu des dernières nouveautés logicielles et évolutions technologiques dans les domaines concernés. Ressources pédagogiques disponibles : plus de 100 000 tutoriaux vidéo accessibles. Salles informatisées équipées en licences logicielles pour l'éducation / connexion web haut débit / accessoires audiovisuels. Sessions en studio d'enregistrement et tournages vidéo en plateau et en extérieur (pour les formations audiovisuelles).

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